



SUBMISSION PRO TOUR
ELITE SERIES

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Regulations

Referees

The referee is the highest authority during a match. The referee's primary responsibility is athlete safety and to stop the match when a submission has been applied. The ruling on the result of a match (during regulation time) may only be changed under the following circumstances:

- If the competitor has been disqualified erroneously for using a legitimate submission.

To overturn the outcome of a match, the following conditions should be observed:

- The referee can consult a member of the judge's panel, but the final decision as to whether to overturn or not overturn a result is the referee's to make.
- Members of the judge's panel should consult the event's center table regarding how the match/bracket has progressed and may only authorize the overturning of a result if the bracket has not progressed to the next stage.

It is the referee's duty to ensure the competitors fulfill their obligation to compete within the combat area.

- When 2/3 of the competitors' bodies are outside the combat area in a stabilized position on the ground, the referee should stop the match and, noting the position of each competitor, restart the match at the center of the match area with the competitors in positions identical to those they were in at the moment of stoppage.
- When 2/3 of the competitors' bodies are outside the combat area on foot or in a non-stabilized position on the ground, the referee should stop the match and restart the two competitors on their feet at the center of the match area.
- When a competitor has a submission hold in place in the outlying safety area, the referee should not interrupt the match.
- When a competitor has a submission hold in place and the opponent defends by moving to outside the outlying safety area, the referee should stop the match and declare the competitor with the submission the winner.

Competition Area

The competition area shall be composed of one or more match areas, a warm-up area, a weigh-in area, a center table, and an awards area.

Match Area

Match areas are composed of a combat area and an outlying safety area distinguished from each other by different colors. The combat area shall measure 32 feet by 32 feet with a 3 foot safety area around the perimeter.



Warm-up Area

A cordoned-off area adjacent to the competition area, exclusively for competitor use. The organizing committee shall summon the competitors of each division to the warm-up area as pre-determined by the event timetable. It is at this location and only at this location that Mat Coordinators will direct competitors to the match areas. A scale will be provided in the warm-up area for competitors to check their weight prior to the official weigh-in.

Weigh-in Area

Competitors' gis will undergo an inspection for size, patch placement, hygiene, belt, and overall condition. The weigh-in area should include at least one scale with which to determine competitor weight.

Center Table

Will be placed at a location central to all match areas. From there the brackets will be distributed to Mat Coordinators and results recorded in order to award competitors their awards.

Gi Uniform Requirements

Gis should be tailored using cotton or cotton-like fabric only. The fabric should not be so thick or hard as to impede an opponent from gripping it. The following colors are permissible: white, royal blue or black. Gis with tops and pants of different colors are not permitted. It is mandatory that competitors wear undergarments.

Belt Measurements

Competitors should use a durable, 4 to 5 cm wide belt colored according to the competitor's rank, with a black tip at the end, except for black belts, where the tip should be white or red. The belt should be worn over the top, wrap around the waist twice, and be tied using a double knot tight enough to hold the gi top closed. Once tied in a double knot, each end of the belt should hang 20 to 30 cm in length.

Gi Measurements

The gi top should reach the competitors thigh and the sleeves should come to no more than 5 cm from the competitor's wrist when the arm is extended straight parallel to the ground. Gi pants should reach no more than 5 cm above the ankle bone. The inspection will verify whether the following official measurements are met: gi lapel thickness (1.3 cm), width of gi collar (5 cm), opening of sleeve at full extension (7 cm).

Additional Requirements

Before his/her first fight, the competitor will check his/her weight while wearing the gi. There is only one opportunity to check the weight. If the competitor does not make his/her weight, they will be immediately disqualified. Please make sure that you are in the correct weight division. You cannot change divisions if you do not make your designated division.

Patches and embroiders can only be affixed in authorized regions of the gi, as depicted in the illustrations below. Patches should be of cotton fabric and properly seamed. No patches or text (embroidered or handwritten) will be allowed that contain phrases, symbols or slogans found offensive to gender, sexual orientation, ethnicity, culture, religion and/or political ideologies. No patches or text (embroidered or handwritten) will be allowed that contain phrases, symbols or slogans that promote violence, vandalism, sexual acts, drugs, alcohol and/or tobacco.



Use of any foot gear, head gear, hair pins, jewelry, groin protectors, or any other protector fashioned of hard material that may cause harm to an opponent or the competitor is forbidden. Also forbidden is the use of eye protectors, even if they are made for sports practices.

Tight fitting rash guards are permitted under the gi.

No Gi Uniform Requirements

Competitors may compete in shorts, fight shorts, and/or leggings. Shorts, fight shorts, and leggings should contain no pockets (or have them completely sewn shut), no buttons, no snaps nor any plastic or metal piece that presents risk of injury to the opponent. Rashguards should be tight fitting and either short or long sleeved - no sleeveless rash guards, t-shirts, tank tops, or bare backs will be permitted. It is mandatory that competitors wear undergarments.

Additional Requirements

Use of any foot gear, head gear, hair pins, jewelry, groin protectors, or any other protector fashioned of hard material that may cause harm to an opponent or the competitor is forbidden. Also forbidden is the use of eyes protectors, even if they are made for sports practices.

Hygiene

Competitors' finger and toe nails should be trimmed and short. Long hair should be tied up so as not to cause opponents any discomfort. Competitors will be disqualified if they are wearing hair dye that stains their opponent's gi during a match. Competitors should use footwear up to the match area and wherever their use is permitted.

****NOTE:** If a competitor is seen barefooted in a restroom, he/she will be disqualified from the tournament.

Gi Inspectors will check competitors for any skin conditions.

- Competitors presenting skin lesions noticed by the inspector shall be directed to the event's medical area.
- Competitors should present a statement from a doctor declaring the lesion not contagious and not harmful to other competitors.

****NOTE:** The tournament medic has the final say on whether to allow a competitor to compete or not.

Divisions and Weight Classes

Gi Belt Divisions

A competitor may only compete as the rank given to them by their instructor. The following belt ranks are recognized by Submission Pro Tour Elite Series:


- Blue
- Purple
- Brown
- Black

Submission Only Grappling Divisions

- Intermediate - 3 to 5 years experience
- Advanced – More than 5 years experience

Weight Classes

Competitors will weigh-in immediately prior to their first match in each division. Competitors will weigh-in with their fight attire (gi or no gi) and be given one change to make weight. If a competitor does not make weight, they will immediately forfeit their potential winnings. All weights will be in pounds.

ATHLETE WITH GION		
	ADULT & MASTER MALE	ADULT & MASTER FEMALE
ROOSTER	127LBS	
LIGHT FEATHER	141.5LBS	118LBS
FEATHER	154.5LBS	129LBS
LIGHT	168LBS	141.5LBS
MIDDLE	181.5LBS	152.5LBS
MEDIUM HEAVY	195LBS	163.5LBS
HEAVY	208LBS	175LBS
SUPER HEAVY	222LBS	NOMAXIMUM
ULTRA HEAVY	NOMAXIMUM	

NO GI WEIGHT DIVISIONS		
	ADULT & MASTER MALE	ADULT & MASTER FEMALE
ROOSTER	122.5LBS	
LIGHT FEATHER	136LBS	114LBS
FEATHER	149LBS	125LBS
LIGHT	162.5LBS	136LBS
MIDDLE	175.5LBS	147LBS
MEDIUMHEAVY	188.5LBS	158LBS
HEAVY	202LBS	NOMAXIMUM
SUPERHEAVY	215LBS	
ULTRAHEAVY	NOMAXIMUM	

Competition Format

Submission Pro Tour is a timed submission only tournament that incorporates EBI overtime rules. No points, advantages, or penalties will be awarded. In order to win a match you **MUST** submit your opponent. A competitor who performs an illegal move or attempts to purposefully cause harm to their opponent will be immediately disqualified.

Match Lengths – Gi

- Adult/Masters Blue Belts - 5 Minutes.
- Adult/Masters Purple Belts - 6 Minutes.
- Adult/Masters Brown Belts - 7 Minutes.
- Adult/Masters Black Belt - 8 Minutes.

Match Lengths – No Gi

- Adult/Masters Novice - 5 Minutes.
- Adult/Masters Intermediate - 6 Minutes.
- Adult/Masters Advance - 8 Minutes.

Match Decision

If no submission occurs during regulation time, the match winner will be determined by judge's decision. A three-judge panel will score the match based on takedowns, position, aggression, and submission attempts. Each judge will confer with the match referee and communicate their decision. The referee will then take the panel's decision and present the winner.

NOTE: The referee is impartial and is not involved with the judge's decision.

Brackets

The competitors in each division shall be sorted into fights based on approved applications. The brackets will serve as a single elimination system, where the losing competitor from each match is eliminated and the winner wins the purse.

Mat Coordinator Supervisor: oversees all the work performed by Mat Coordinators, making sure they are properly keeping up with event progression.

Blue Belt Illegal Submissions

The following submission attempts will result in IMMEDIATE disqualification:

- No slamming of any kind
- No knee locks or knee bars of any kind.
- No twisting leg locks of any kind (heel hooks, toe holds, inverted heel hooks and inverted toe holds).
- No reaping the knee - This is when one competitor takes the other competitor's knee in an unnatural direction from any position. A knee reap is any time a knee is purposely taken in an unnatural direction. An example of this this would be using a De La Riva hook and under hooking the ankle of a standing or kneeling opponent or physically using your hand on an opponent's foot and taking the knee in an unnatural direction. Under that situation it is the referee's discretion to look at the angle of the competitor's knee and talk to the competitor attacking the leg letting them know that if they continue reaping the opponent's knee that they will be told to stop. Disregard of the referee's instructions will cause a competitor to be disqualified. If a referee deems the position potentially dangerous he will tell the competitor to stop and let go of the foot/leg. If a competitor continuously persist in attacking this technique, the referee will call a halt to the match and disqualify the competitor attacking the leg.
- No cervical Lock of any kind
- No neck cranks or frontal neck cranks of any kind
- No bicep slicer, no calf slicer and no compression locks of any kind
- No scissors takedown of any kind

Grabbing with 4 fingers inside the sleeve of the jacket top and inside the pants will be allowed

Purple Belt Illegal Submissions

The following submission attempts will result in IMMEDIATE disqualification:

- No slamming of any kind
- No twisting leg locks of any kind (heel hooks, toe holds, inverted heel hooks and inverted toe holds).
- No reaping the knee - This is when one competitor takes the other competitor's knee in an unnatural direction from any position. A knee reap is any time a knee is purposely taken in an unnatural direction. An example of this this would be using a De La Riva hook and under hooking the ankle of a standing or kneeling opponent or physically using your hand on an opponent's foot and taking the knee in an unnatural direction. Under that situation it is the referee's discretion to look at the angle of the competitor's knee and talk to the competitor attacking the leg letting them know that if they continue reaping the opponent's knee that they will be told to stop. Disregard of the referee's instructions will cause a competitor to be disqualified. If a referee deems the position potentially dangerous he will tell the competitor to stop and let go

of the foot/leg. If a competitor continuously persist in attacking this technique, the referee will call a halt to the match and disqualify the competitor attacking the leg.

- No cervical lock of any kind
- No neck cranks or frontal neck cranks of any kind
- No scissors takedown of any kind

Grabbing with 4 fingers inside the sleeve of the jacket top and inside the pants will be allowed

Brown Belt Illegal Submissions

The following submission attempts will result in IMMEDIATE disqualification:

- No slamming of any kind
- No heel hooks/inverted heel hooks
- No reaping the knee - This is when one competitor takes the other competitor's knee in an unnatural direction from any position. A knee reap is any time a knee is purposely taken in an unnatural direction. An example of this this would be using a De La Riva hook and under hooking the ankle of a standing or kneeling opponent or physically using your hand on an opponent's foot and taking the knee in an unnatural direction. Under that situation it is the referee's discretion to look at the angle of the competitor's knee and talk to the competitor attacking the leg letting them know that if they continue reaping the opponent's knee that they will be told to stop. Disregard of the referee's instructions will cause a competitor to be disqualified. If a referee deems the position potentially dangerous he will tell the competitor to stop and let go of the foot/leg. If a competitor continuously persist in attacking this technique, the referee will call a halt to the match and disqualify the competitor attacking the leg.
- No cervical lock of any kind
- No neck cranks or frontal neck cranks of any kind
- No scissors takedown of any kind

Grabbing with 4 fingers inside the sleeve of the jacket top and inside the pants will be allowed

Black Belt Illegal Submissions

The following submission attempts will result in IMMEDIATE disqualification:

- No slamming of any kind
- No cervical Lock of any kind
- No neck cranks or frontal neck cranks of any kind
- No scissors takedown of any kind

Grabbing with 4 fingers inside the sleeve of the jacket top and inside the pants will be allowed

Illegal Submissions – Submission Only Grappling

Intermediate Illegal Submissions

The following submission attempts will result in IMMEDIATE disqualification:

- No slamming of any kind
- No heel hooks/inverted heel hooks
- No cervical lock of any kind
- No neck cranks or frontal neck cranks of any kind
- No scissors takedown of any kind , unless a hand is first placed on the mat

Advanced Illegal Submissions

The following submission attempts will result in IMMEDIATE disqualification:

- No slamming of any kind
- No cervical Lock of any kind

- No neck cranks or frontal neck cranks of any kind
- No scissors takedown of any kind , unless a hand is first placed on the mat

